

# List of Colonists

Types of colonist								
Name						Additional Cost	Requirements	Score
 Worker	-	-	-1 Food per 100	-	-	:food:	Free pop storage	0.0001
 Soldier	12	8	20	10	4	1 Worker is permanently converted into a Soldier during training.	Army Barracks, Free soldier storage	0.00336

## Workers and Soldiers

Workers are used in the building of all objects in the game and act as planet defence against Invasion. Your planet will naturally grow population at steady rate until your housing is filled.

An Army Barracks is required to begin Training Soldiers.

Soldiers are used to Invade hostile planets during the game and also act as planet defence against Invasion.

See Invasion page for more details.