

Angels of War

Angels of War were established in 2002 for Saturn Round 4 and lead by Father.

Saturn 4 the first round of the "new code" and as such there were some fractured/small alliances looking to find their feet against already organised alliances.

AoW brought together some of those alliances and players under one banner in Gal 1 allowing time to learn the game and have a few fights along the way. As it turns out AoW were one of the few alliances to mass invite people in the round, something which had been more common in previous games.

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